## **Frontend Developer Interview Scorecard**



Candidate Name: Role Interviewed:		-
Interviewer:		-
Date:		_
Dimensions		
• Frontend Technical SI	kills — Score (1–5):	
1-2: Struggles to imple	ment basic React/JS features; frequen	nt syntax or API misunderstandings. 3:
Implements componen	its and state with common patterns an	nd few bugs. 4: Delivers reusable,
well-structured compor	nents and leverages advanced framev	vork features. 5: Designs complex
client-side architecture	s and introduces patterns that increas	e team velocity.
• Architecture & System	n Design — Score (1–5):	
1-2: Fails to reason ab	out component boundaries, data flow,	or scaling concerns. 3: Designs clear
component hierarchies	s and selects sensible state manageme	ent. 4: Anticipates scalability and
designs modular syste	ms with clear contracts. 5: Defines are	chitecture choices that reduce
complexity and technic	al debt across teams.	
<ul> <li>Code Quality &amp; Testin</li> </ul>	g — Score (1–5):	
1-2: Writes untested, h	ard-to-read code with minimal attention	on to maintainability. 3: Produces
readable code with uni	t tests and follows linters/formatters. 4	: Writes comprehensive tests, enforces
standards, and perform	ns meaningful code reviews. 5: Establ	ishes testing strategy and improves
code quality metrics ac	cross the codebase.	
Performance & Optimi	ization — Score (1–5):	
1-2: Unaware of critica	I performance issues; delivers slow pa	ages or heavy bundles. 3: Identifies and
fixes common bottlene	cks; uses lazy loading and basic optin	nizations. 4: Profiles apps, reduces
bundle size, and imple	ments caching strategies. 5: Defines p	performance budgets and drives
cross-team optimizatio	ns with measurable results.	
• UX & Accessibility —	Score (1–5):	
1-2: Ignores accessibil	ity and usability; components fail keyb	oard or screen reader checks. 3:
Implements basic ARIA	A, semantic HTML, and responsive lay	outs. 4: Designs accessible
interactions, conducts	usability checks, and iterates on feedb	pack. 5: Champions accessibility
standards and integrat	es accessibility into development proc	ess.

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1-2: Poor communicator; unclear PRs and resists feedback; blocks others. 3: Communicates clearly in PRs, participates in standups, and responds to feedback. 4: Facilitates cross-discipline discussions and aligns stakeholders on tradeoffs. 5: Drives technical discussions, mentors others through feedback, and resolves conflicts.

Mentorship & Ownership — Score (1–5): \_\_\_\_\_

1-2: Avoids ownership; does not mentor juniors or follow through on tasks. 3: Takes ownership of features and gives constructive feedback to peers. 4: Mentors teammates, improves team processes, and reliably delivers complex projects. 5: Shapes hiring, onboarding, and long-term frontend strategy; grows others into senior roles.

## **Overall Evaluation**

Strengths Observed:

Concerns / Weaknesses:

Recommendation (Yes / No / With Reservations):

Final Score (Avg / Weighted):

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